# JAN BENJAMIN VORNHAGEN, M.SC.

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Espoo, Finland

 https://writing-on-par.netlify.app/ 🗘 osf.io/gmz6x

### **EDUCATION**

#### Doctoral Candidate in Computer Science Aalto University

Dctober 2019 - Present

Espoo, Finland

#### MSC Program Psychology, specialization "Mind and Brain" (cognitive and biological psychology)

#### University of Vienna

- 📋 March 2017 July 2019
- 🗣 Vienna, Austria
- Thesis: Taking the White Cube Home An empirical Study on 3D Environments as an Ecological Valid Alternative to Museum Studies

#### BSC Program Psychology

#### University of Vienna

苗 October 2013 – February 2017 🛛 🗣 Vienna, Austria

### **EXPERIENCE**

#### Student Assistant

## Unit for Empirical Visual Aesthetics; Faculty of Psychology, University of Vienna

- October 2017 July 2019
  Vienna, Austria
- Teaching and Administration
- Research assistance
- Maintaining Moodle, administrative software TRS and lab Wiki

#### Internship

## Unit for Empirical Visual Aesthetics; Faculty of Psychology, University of Vienna

- 📋 June 2017 November 2017 🔹 🗣 Vienna, Austria
- Assisting in eye-tracking and fNIRS research
- Assisting in the scientific writing process
- Care and supervision of the LabWiki

#### Internship IT Support MPDV Mikrolab GmbH

■ March 2013 – September 2013 ● Mosbach, Germany

- Support for the IT-Support e.g. administration and hotline
- Maintenance and supervision of IT infrastructure

#### Internship

#### P.f.O Beratungsgesellschaft

苗 January 2011 – August2011 🛛 🌒 Lich, Germany

• Planning, Conducting and Analyzing employee surveys

### FIELDS OF INTEREST

- Human-Computer Interaction
- Game Design
- Meta-Science and Open Science
- (Cognitive) Psychology

### RELEVANT SOFTWARE SKILLS

LimeSurvey	y Latex	JASP	SPSS		
Unity 3D	Final Cut Pro X		Vegas Pro 15		
R C#	C++ HT	ML	CSS		

### FURTHER ACADEMIC WORK

ReproducibiliTea AERIS Founder and Organizer of the Finnish ReproducibiliTea chapter at Aalto University March 2020 - Present

March 2020 - Present

Writing-on-PAR Writing the Blog Writing-on-PAR Februrary 2019 – Present

EFPSA Student Exchange 2019

Member of the Organization Team for the EFPSA student exchange "Emotional Rollercoaster" between the Netherlands and Vienna

苗 Summer 2018

CoBeNe Summer School "Perspective in Neuroaeshtetics" Participant and documentarian of the CoBeNe Summer School 2019 in London

### LANGUAGES

German			
English			
Finnish			

### **PUBLICATIONS**

- Vornhagen, J.B., Tyack, A., Mekler, E.D. 2020). Significance Testing at CHI PLAY: Challenges and Opportunities for More Transparency. In Proceedings of the Annual Symposium on Computer-Human interaction in Play (CHI PLAY '20, November 2-4,2020, Virtual Event, Canada. ACM, New York, USA, 15 pages. https://doi.org/10.1145/3410404.3414229
- Vornhagen, J.B. (in print). Exploring the Interactivity of Gameplay and Aesthetic Emotions during Videogame Play. DiGRA '20 - Proceedings of the 2020 Di-GRA International Conference.
- Vornhagen, J. B., Smela, P., Leder, H. (2020, February 3). *Taking the White Cube Home Updated*. Retrieved from osf.io/2cyxs
- Markey, P., Goller, J. (Producers), Vornhagen, J.B., Kubinsky, K., Salamander, D., Krumpholz, C.J., Ameen, K. (Directors). (2019). *Perspectives in neuroaesthetics [Documentary]*. Austria: Vienna Doctoral School CoBeNe. Retrieved from https://okto.tv/de/oktothek/episode/22331

### GRANTS

• 2020: Competitive call for Department's co-funded doctoral student positions. Aalto University. Awarded full funding fo my position for 2 years. 3/12 applicants were selected.

### AWARDS

• 2020 Best Paper Award, CHI PLAY: Vornhagen, J.B., Tyack, A., Mekler, E.D. 2020). Significance Testing at CHI PLAY: Challenges and Opportunities for More Transparency. In Proceedings of the Annual Symposium on Computer-Human interaction in Play (CHI PLAY '20, November 2-4,2020, Virtual Event, Canada. ACM, New York, USA, 15 pages. https://doi.org/10.1145/3410404.3414229

### TEACHING

• Schlecht, S. Vornhagen, J.B. (Summer semester 2020/2021). *Coding Virtual Worlds*: An introductory course for using the Unity3D engine for VR experiences. Aalto University